



The Randomized Golub-Klema-Stewart Algorithm

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PART 1: BACKGROUND

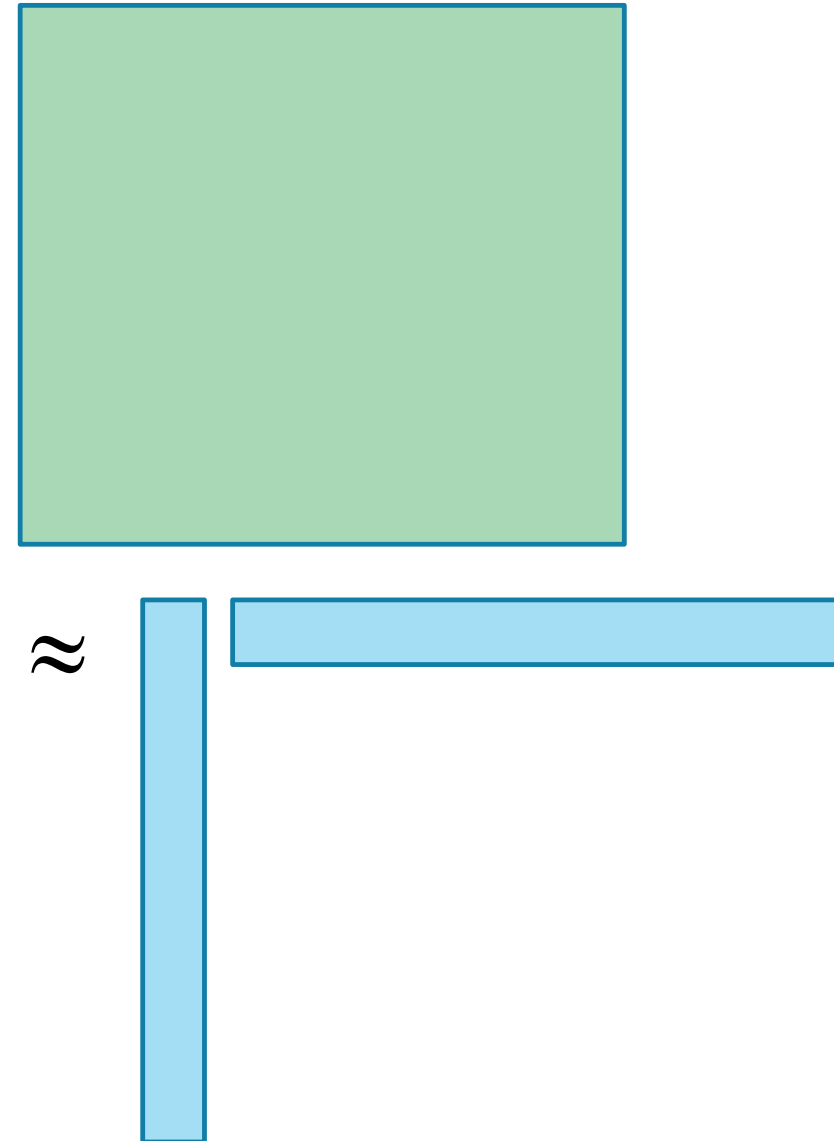
Low-Rank Approximations

- How to compress a large matrix into one of lower rank?
- Gold standard: the singular value decomposition,

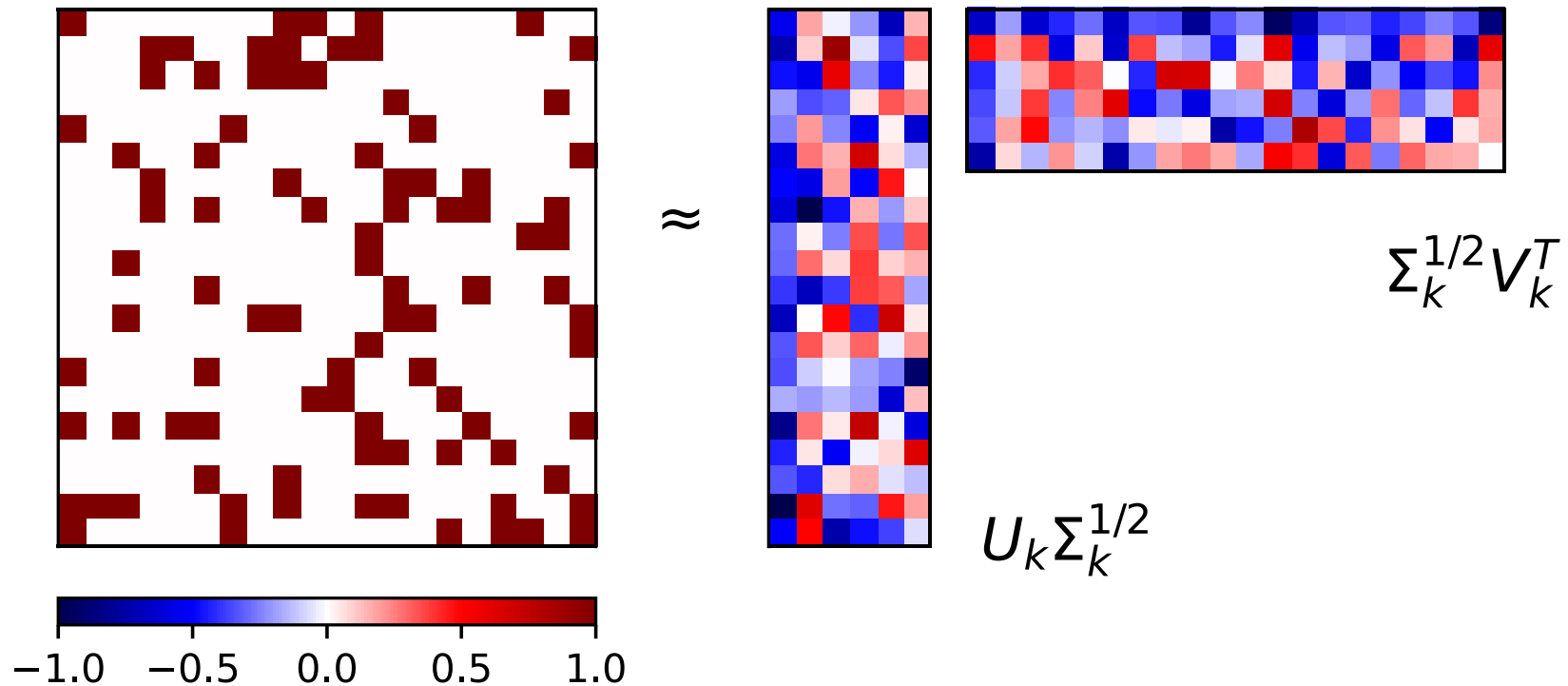
$$A = U\Sigma V^T = \begin{bmatrix} U_k & U_{\perp} \end{bmatrix} \begin{bmatrix} \Sigma_k & 0 \\ 0 & \Sigma_{\perp} \end{bmatrix} \begin{bmatrix} V_k^T \\ V_{\perp}^T \end{bmatrix}.$$

- Optimal rank- k approximation is $U_k \Sigma_k V_k^T$.
- Optimal error is $\|\Sigma_{\perp}\|$.
- What really matters are the **leading singular subspaces**:

$$\mathcal{U}_k = \text{range}(U_k), \quad \mathcal{V}_k = \text{range}(V_k).$$



SVD: Optimal, But Very Unstructured



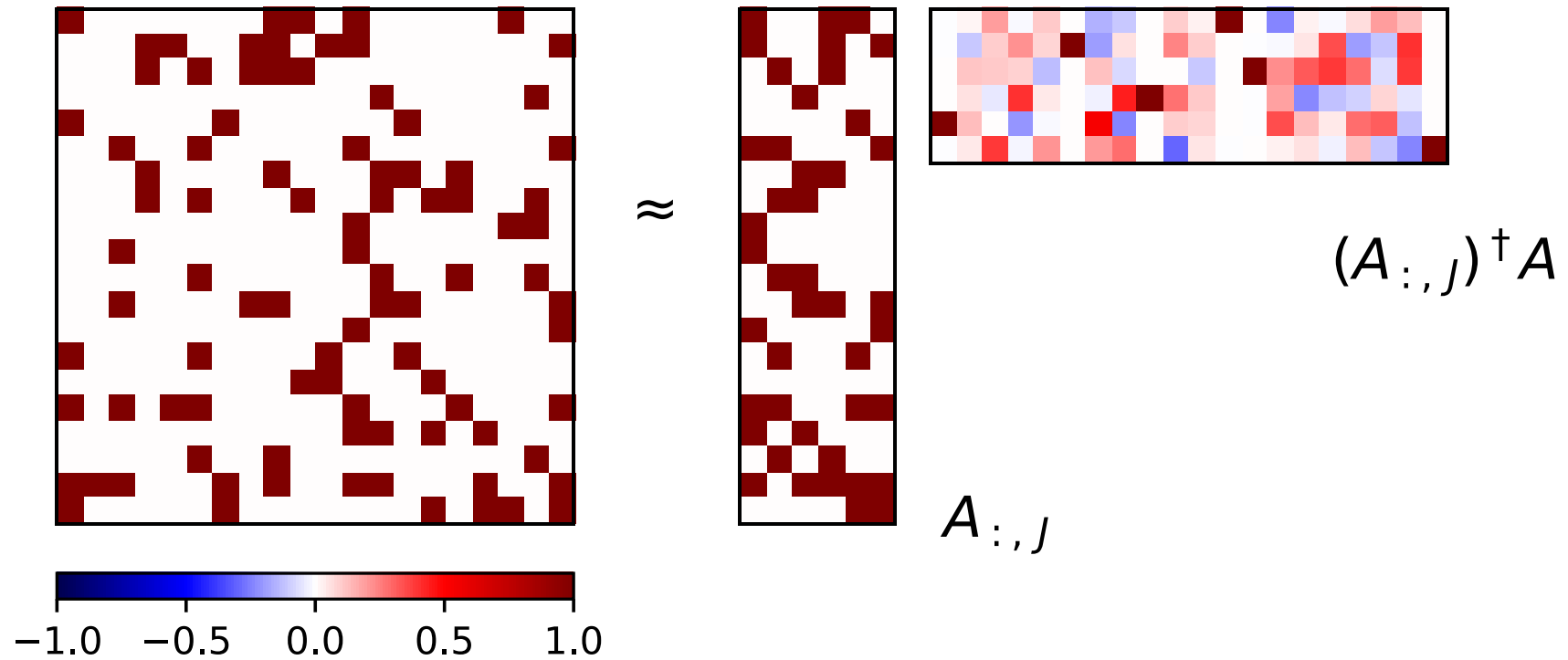
Interpolative Decompositions

- We might prefer to **approximate A 's columns in terms of other columns.**
- We want J , a set of k column indices, such that

$$\|A - A_{:, J}(A_{:, J})^\dagger A\| \approx \|\Sigma_\perp\|.$$

- This is called an **interpolative decomposition**. Applications in:
 - Gaussian process regression,
 - Neural network pruning,
 - Electronic structure theory,
 - And more...
- Also possible to interpolate using rows, or rows and columns (CUR decomposition).

Much More Structured!



How To Choose The Basis Columns?

- Projecting into \mathcal{U}_k is optimal, so try to make $\text{range}(A_{:,J}) \approx \mathcal{U}_k$.
- Let $\phi_{\max}(J) =$ largest principal angle between $\text{range}(A_{:,J})$ and \mathcal{U}_k .

Theorem (Golub, Klema, and Stewart, 1976)¹.

$$\sin \phi_{\max}(J) \leq \frac{\sigma_{k+1}(A)}{\sigma_k(A)\sigma_{\min}(V_{J,1:k})}.$$

- Leads to the Golub-Klema-Stewart (GKS) Algorithm¹.

The GKS Algorithm



A

The GKS Algorithm

$$\begin{matrix} \boxed{A} \\ \\ \boxed{U} \quad \boxed{\Sigma} \quad \boxed{V^T} \end{matrix} =$$

The GKS Algorithm

$$A$$

=

U_k	U_{\perp}
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Σ_k	0
0	Σ_{\perp}

V_k^T
V_{\perp}^T

The GKS Algorithm



A



V_k^T

The GKS Algorithm



A



V_k^T

The GKS Algorithm



A



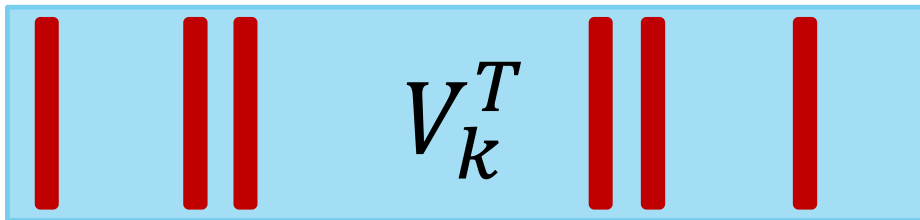
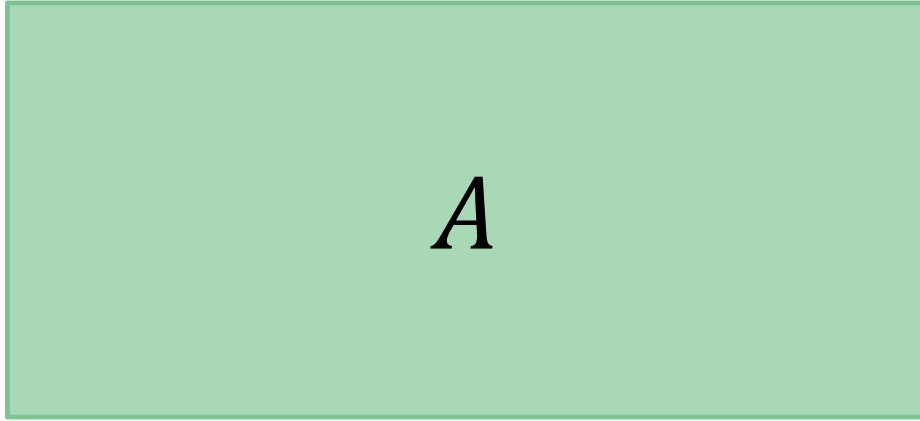
V_k^T



rank-revealing QR
factorization:

$$V_k^T [\Pi_1 \ \Pi_2] = Q [R_1 \ R_2]$$

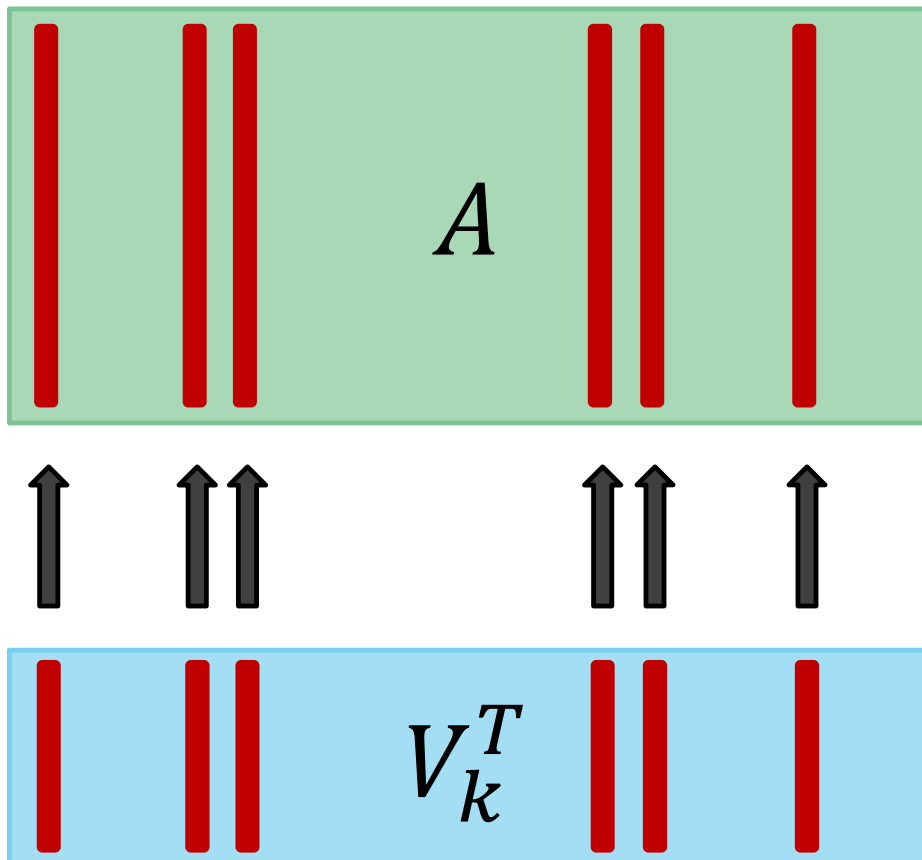
The GKS Algorithm



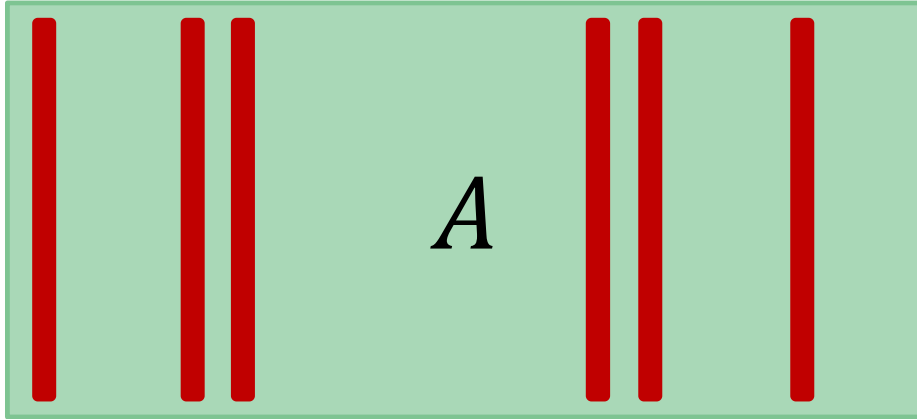
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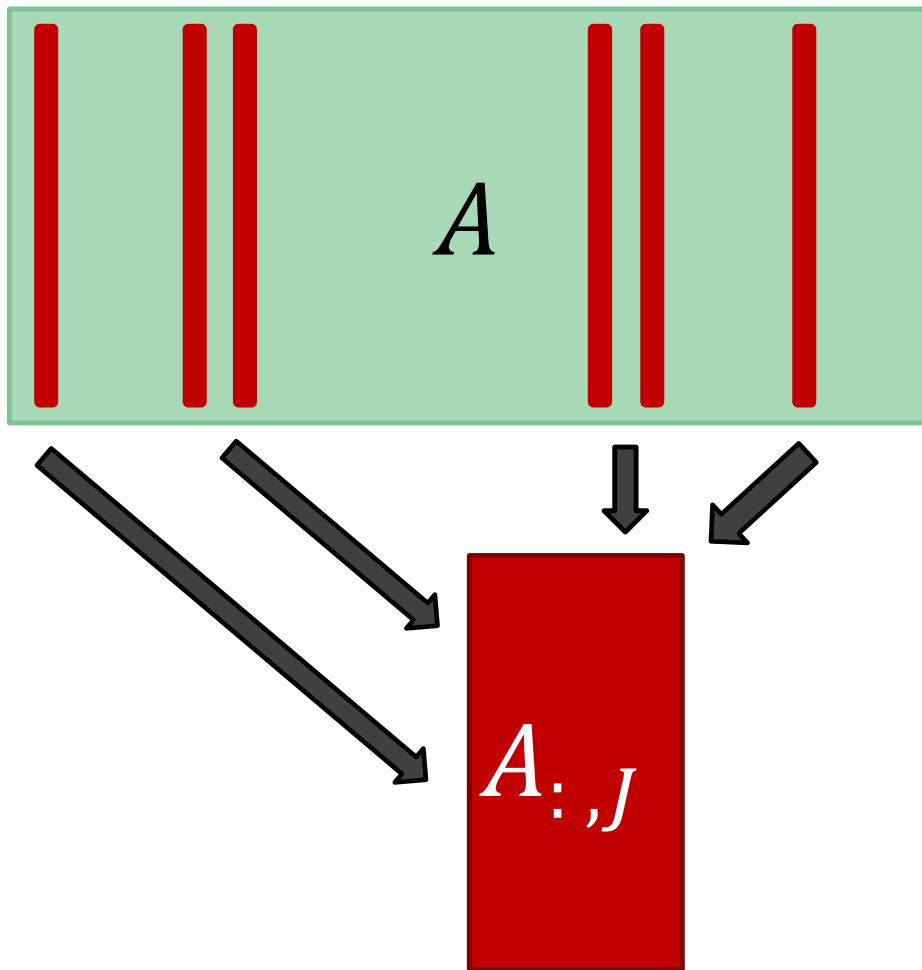
The GKS Algorithm



The GKS Algorithm



The GKS Algorithm



The GKS Algorithm



A

\approx



$A_{:,J}$



$(A_{:,J})^+ A$

The GKS Algorithm

A

Pseudocode:

1. $U_k, \Sigma_k, V_k \leftarrow \text{svd}(A)$.
2. $\Pi, Q, R \leftarrow \text{rrqr}(V_k^T, k)$.
3. **return** $A_{:,J} = A\Pi_{:,1:k}$.

\approx

$A_{:,J}$

$(A_{:,J})^+ A$



PART 2: THE RGKS ALGORITHM

GKS Algorithm

1. $U_k, \Sigma_k, V_k \leftarrow \text{svd}(A)$.
2. $\Pi, Q, R \leftarrow \text{rrqr}(V_k^T, k)$.
3. **return** $A_{:,J} = A\Pi_{:,1:k}$.

- Replace the SVD with a **randomized SVD**².

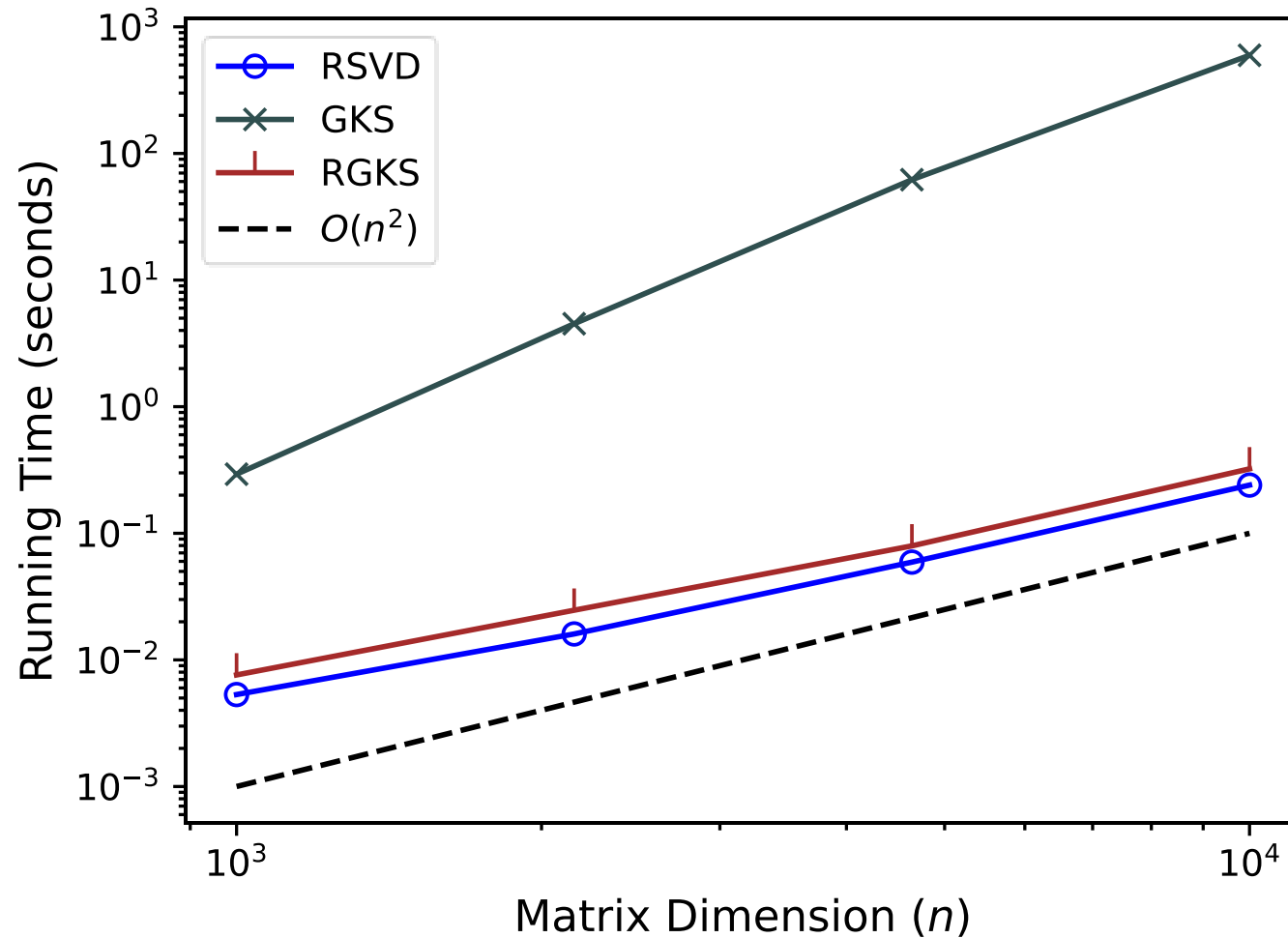
RGKS Algorithm

1. $\hat{U}_k, \hat{\Sigma}_k, \hat{V}_k \leftarrow \text{randomized_svd}(A, k, p, q)$
2. $\Pi, Q, R \leftarrow \text{rrqr}(\hat{V}_k^T, k)$.
3. **return** $A_{:,J} = A\Pi_{:,1:k}$.

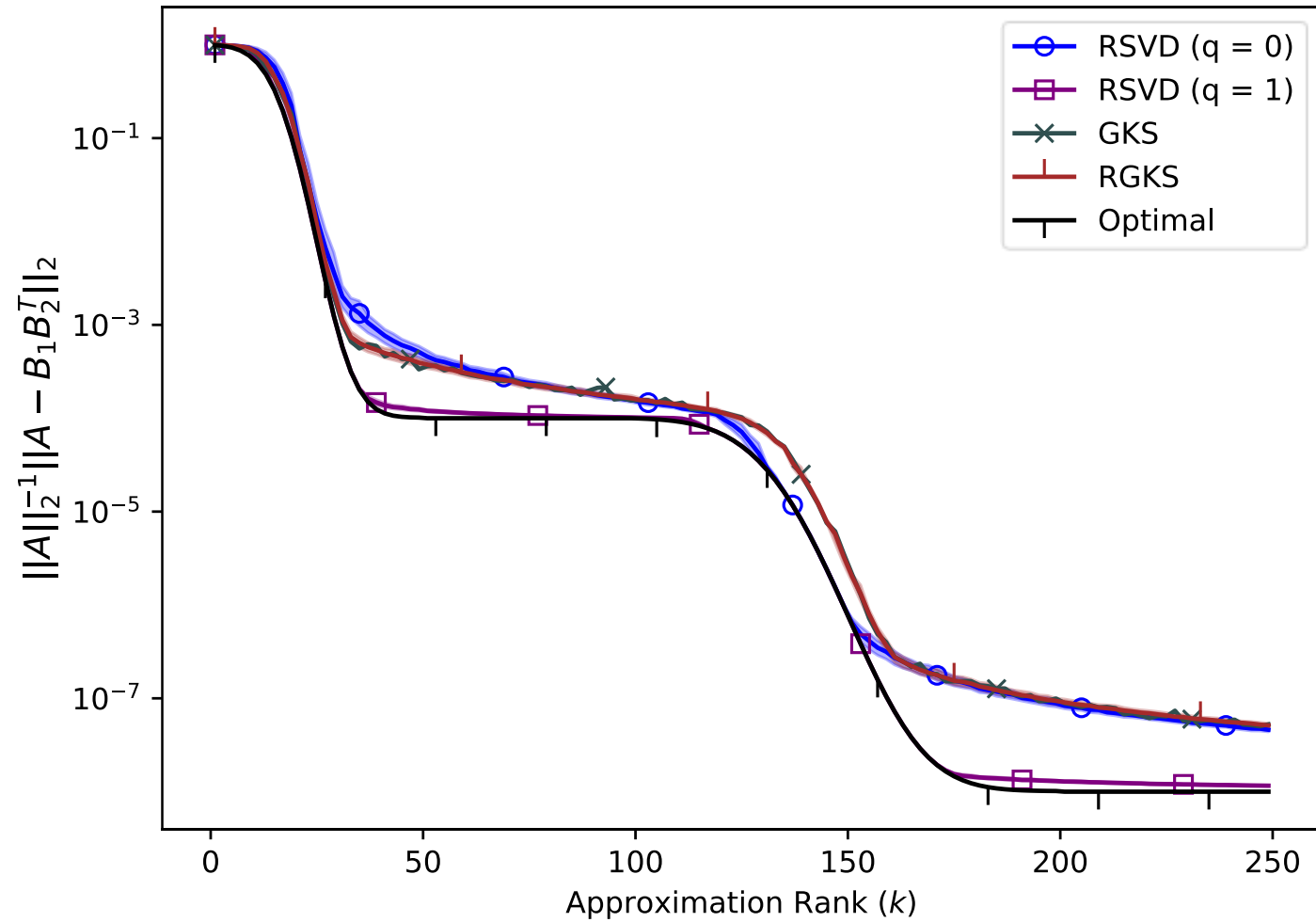
- p = oversampling, q = power iterations.
- Like GKS, but with approximated subspaces:

$$\hat{U}_k = \text{range}(\hat{U}_k), \quad \hat{V}_k = \text{range}(\hat{V}_k).$$

RGKS Is Efficient



RGKS Is Accurate





PART 3: ERROR ANALYSIS OF RGKS

Reframing RGKS

- RGKS uses A 's columns to approximate \mathcal{U}_k .
- Does so by making $\sigma_{\min}(V_{J,1:k})$ large. Why does this work?

$$\text{range}(A_{:, J}) \xleftarrow{A} \text{span}\{e_j : j \in J\}$$
$$\mathcal{U}_k \xleftarrow{A} \mathcal{V}_k$$

- Let $\varphi_i(J)$ = principal angles between $\text{span}\{e_j : j \in J\}$ and \mathcal{V}_k .
- $\varphi_{\max}(J) = \max_i \varphi_i = \arccos(\sigma_{\min}(V_{J,1:k}))$.

Theorem. Provided that $k \leq n/2$ and $\varphi_{\max}(J) < \pi/2$,

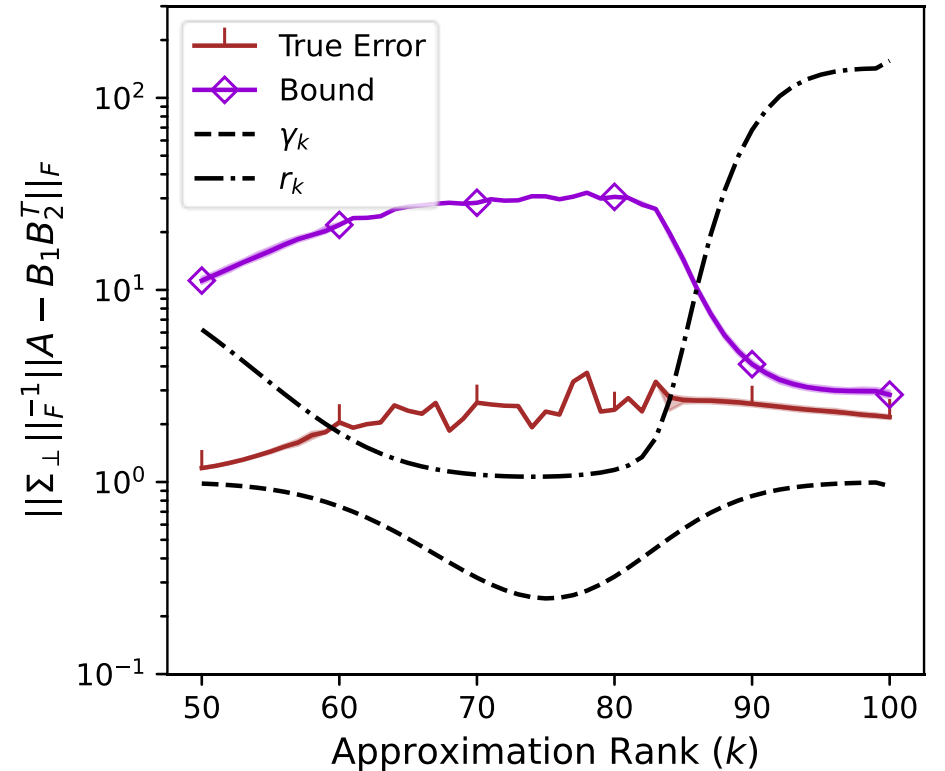
$$\|A - A_{:,J}(A_{:,J})^\dagger A\|_F \leq \|\Sigma_\perp\|_F \sqrt{1 + \frac{1}{r_k} \sum_{i=1}^k \tan^2 \varphi_i(J)},$$

where $r_k = \sigma_{k+1}(A)^{-2} \sum_{i \geq k+1} \sigma_i(A)^2$ is the **residual stable rank**.

- GKS guarantees $\tan \varphi_{\max}(J) \leq \sqrt{q(n,k)^2 - 1}$, where q depends on the RRQR algorithm.

$$\widehat{\mathcal{V}}_k \xleftarrow{\widehat{\varphi}_{\max}} \text{span}\{e_j : j \in J\} \xleftarrow{\varphi_{\max}} \mathcal{V}_k$$

- RGKS guarantees $\tan \widehat{\varphi}_{\max} \leq \sqrt{q(n,k)^2 - 1}$, where $\widehat{\varphi}_{\max}$ = largest angle between $\widehat{\mathcal{V}}_k$ and $\text{span}\{e_j : j \in J\}$.



Relating $\hat{\varphi}_{\max}(J)$ And $\varphi_{\max}(J)$

- Let θ_{\max} = largest principal angle between $\hat{\mathcal{V}}_k$ and \mathcal{V}_k .

Theorem. $\varphi_{\max}(J) \leq \hat{\varphi}_{\max}(J) + \theta_{\max}$.

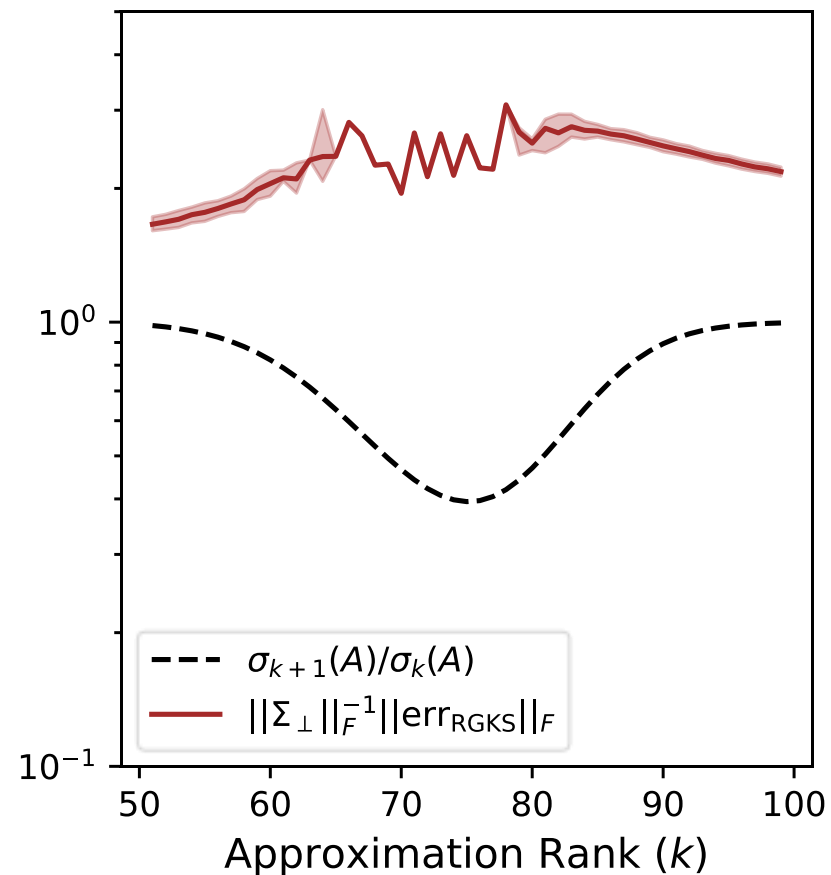
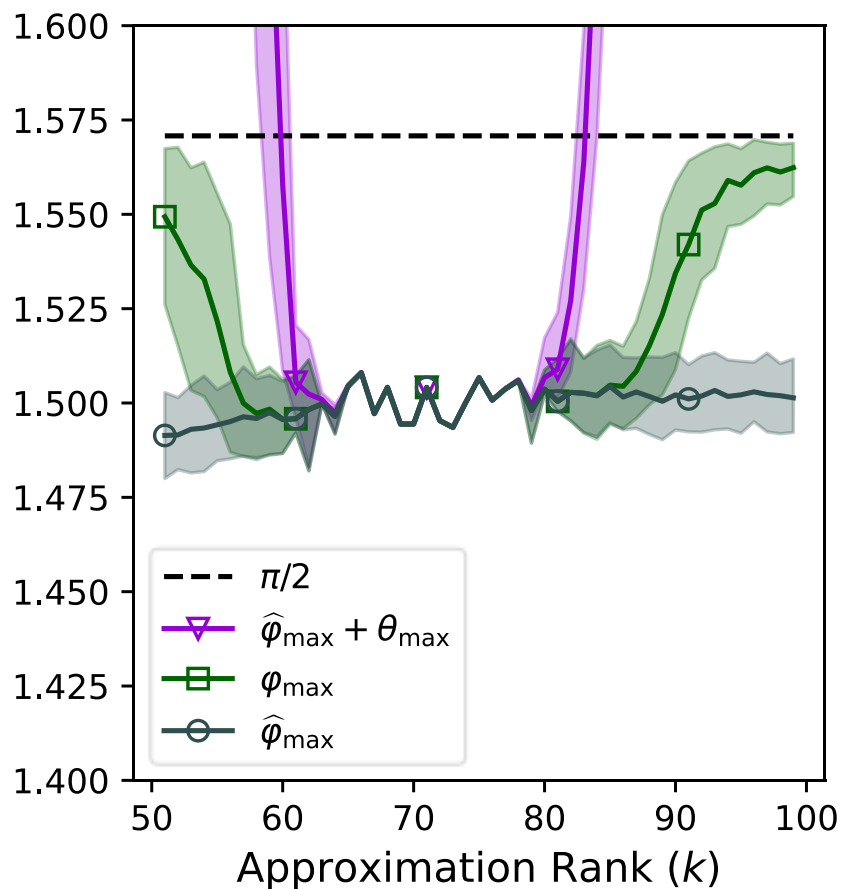
- We get a bound for RGKS:

$$\|A - A_{:,J}(A_{:,J})^\dagger A\|_F \leq \|\Sigma_\perp\|_F \sqrt{1 + \frac{k}{r_k} \tan^2(\hat{\varphi}_{\max}(J) + \theta_{\max})},$$

...where θ_{\max} captures randomization errors.

- It's known³ that θ_{\max} is small when $\sigma_{k+1}(A) \ll \sigma_k(A)$.

Tight When $\sigma_{k+1}(A) \ll \sigma_k(A)$



What About When $\sigma_{k+1}(A) \approx \sigma_k(A)$?

- $\theta_{\max} \approx \pi/2$, but RGKS still performs well.
- θ_{\max} measures **aggregate** errors:

$$\sin \theta_{\max} = \|P - \hat{P}\|_2,$$

...where $P = V_k V_k^T$, $\hat{P} = \hat{V}_k \hat{V}_k^T$.

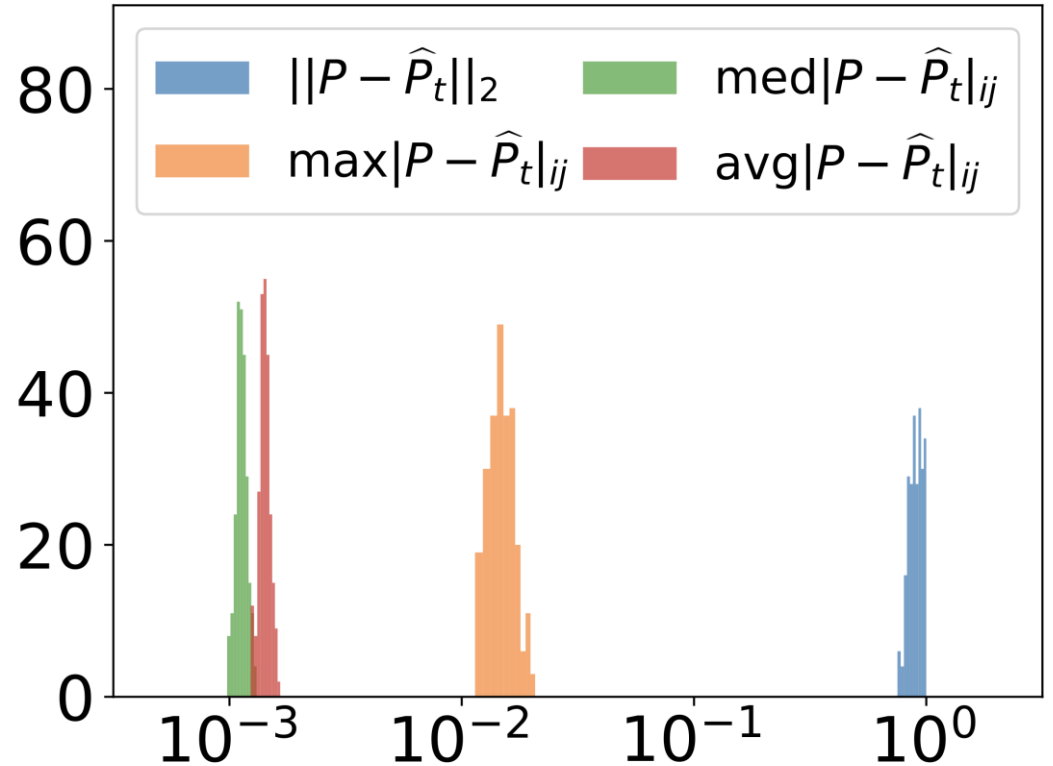
- Better to consider **component-wise** errors, like

$$\eta = \max_{i,j} |P_{i,j} - \hat{P}_{i,j}|, \quad \text{or}$$

$$\mu = \min_{Q \in \mathbb{O}(k)} \|V_k - \hat{V}_k Q\|_{2 \rightarrow \infty}.$$

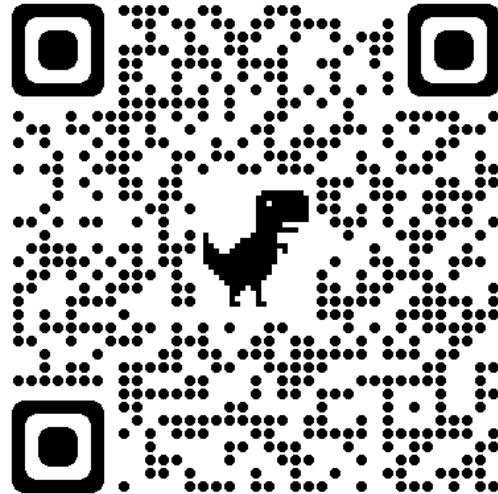
Theorem. If $\varphi_{\max}(J) < \pi/2$, then

$$\cos \varphi_{\max}(J) \geq \cos \hat{\varphi}_{\max}(J) - \frac{2kc_k\mu}{\cos \hat{\varphi}_{\max}(J)} + \mathcal{O}(\mu^2).$$



Want to learn more?

Preprint at <https://doi.org/10.48550/arXiv.2310.09452>.



THANK YOU!